## **Entering Edit Mode**

You enter Edit Mode by either editing an issue or creating a new issue. In general, to edit a value displayed in the Structure widget, do one of the following:

- double-click that value;
- select the issue and click Edit button on the toolbar;
- select the issue and use a keyboard shortcut either Tab, or F2, or s,s ("s" twice);

If the value is a link (like in the Summary or Assignee fields), you can still double-click it: the browser will not open the link but will start editing instead.

If you are already in the Edit Mode, you can simply **click** the value you need to edit, or navigate there with special keyboard shortcuts (see Using Keyboard in Edit Mode).

In the Edit Mode:

 $\oslash$ 

- a field editor is shown in the currently edited cell;
- the edited column is highlighted in the table header;
- Edit button on the toolbar is toggled on.

Mars Colony				Edit Mode Turned On					Field Being Edited	
~	🖡 🔕 🔎 Search	n <i>4 ₹</i> Ť	<b>↓</b> i← →i	ж 🗅 ж	+Next Issue	+ Sub-Issue	<b>∕</b> *Edit	> Unresolved	2 ×	
	Key	Summary					1	Assignee	Fix Version/s	Due Date
	MARS-2464	<ul> <li>Mars Coloniza</li> </ul>	ation - There	are several	reasons to con	sider Mars col	onizati (	Demo Account	v1	
	MARS-3005	ARS-3005 Define project KPI			Field Editor			Harry	Assign To Me	
	MARS-3006	3006 Create work breakdown structure							Revert Field	Done
	MARS-2465	• Transportation to Mars - Mars missions require the transport of equip						Demo Account		