
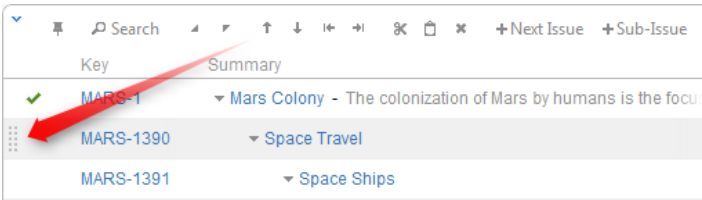


Using Drag and Drop


Drag-and-drop feature allows you to quickly move issues or selections of issues within the structure or add them from the [secondary issue panels](#) to the structure.

Basic Drag-And-Drop

To grab an issue, move your mouse pointer over the "handle" of the issue (the pointer will change to  when it's over the handle).





Then press and hold down the mouse button and start moving the issue.

 You can also start dragging by pressing and holding **Shift** on the keyboard and pressing mouse button anywhere on the row with issue (don't click on the links though).

As you move the issue over the grid, the structure will rearrange itself to show the possible positions for the dragged issues. Once the issue is in the correct place, release the mouse button and the issue will be moved.


Drag direction	Effect
Up / Down	Moves issues up and down the hierarchy without changing the indentation level, if possible.
Left / Right	Changes indentation level of the moved issues, if possible – without moving them up or down.

 It may be hard to unindent an issue by using drag-and-drop if you grab it by the drag handle, since the drag handle is usually close to the edge of the screen. Hold **Shift** and drag by some other place on the issue row in that case.

 After dragging has started you can release **Shift** keyboard button.


Dragging Multiple Issues

To move more than one issue, first [select multiple issues](#) (start with hitting **Space** button) and then move them using the "handle" of one of the selected issues. Holding **Shift** and dragging by any other place on the issue row also works.

 If you have multiple issues selected, but start dragging an issue that's not included in the multiple selection, only that issue is dragged.

Cancelling Drag

If you need to cancel drag-and-drop without dropping issues at some random position, hit **Escape** keyboard button.

 Drag-and-drop can also be [undone](#).

Impossible Moves

If it's not possible to move the dragged issues onto the current position (for example, due to structure permission settings), an icon will be displayed at the top left corner of the dragged row.

<input type="checkbox"/>	Key	Summary
<input type="checkbox"/>	✓ MARS-933	Build Retro Rockets - Need rockets.
<input type="checkbox"/>	✗ MARS-820	Build Engine
<input type="checkbox"/>	✓ MARS-934	Build Landing Pads - Sturdy Landing Pads for

Scrolling Structure While Dragging

If you have a large structure, you may need to have Structure grid scrolled up or down while you're dragging issues. Just move the issues over the top or bottom edge of the structure widget and the issues will be scrolled up or down. The further you move the dragged issues, the faster the scrolling is.



Using [Cut & Paste](#) may be more effective than Drag-and-Drop if you need to move several issues to distant positions.