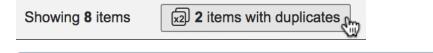# Identifying Duplicate Items

Structure allows you to have multiple instances of the same item in a single structure, so you can quickly visualize when a single issue impacts several others, or a single bug affects multiple issues.

Structure also makes it easy to identify and manage duplicates within your structure.
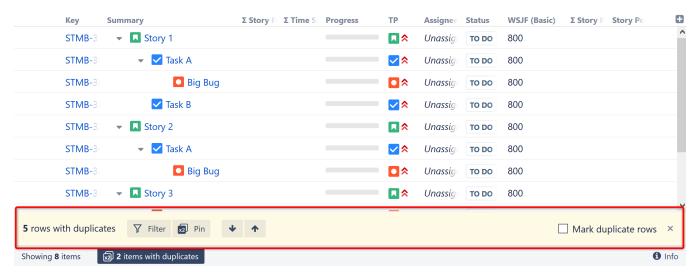
Finding Duplicates

If any items appear more than once in a structure, a duplicates counter will appear in the status bar.

> ⓘ The duplicates counter works for the visible part of a structure only. If you apply filters on top of the existing structure (for example, transformations), and these filters hide all but one of a duplicated item, that item will no longer be counted.

Clicking the duplicates counter will open the Duplicates panel, which allows you to highlight, filter, pin or quickly navigate between duplicate items.

Duplicate Counts

The duplicates counter shows the number of items that have duplicates. In the example above, there are two duplicating items (Task A and Big Bug).

The Duplicates panel shows the number of rows those items produce. In the example above, there are five rows of duplicates:

- Task A appears twice
- Big Bug appears three times

Mark Duplicate Rows

To highlight duplicate items, select the 'Mark duplicate rows' option. This places a duplicate icon (with 'x2' written on it) to the right of each duplicate row. If you hover over that icon, you'll see how many instances of this item are shown in the structure.

Once you highlight duplicate items, the highlighting stays even if you close the Duplicates Panel. To remove the highlighting, open the panel and clear the 'Mark duplicate rows' checkbox.

Navigating Between Duplicates

Clicking the "Up" and "Down" arrow buttons in the Duplicates panel moves the focus to the next/previous duplicate row.

When you navigate to a duplicate row that is in a collapsed part of a structure, this part of the structure will be expanded so the duplicate is visible.

Filtering by Duplicates

Clicking the Filter button hides everything in the structure except duplicate items and their parents.

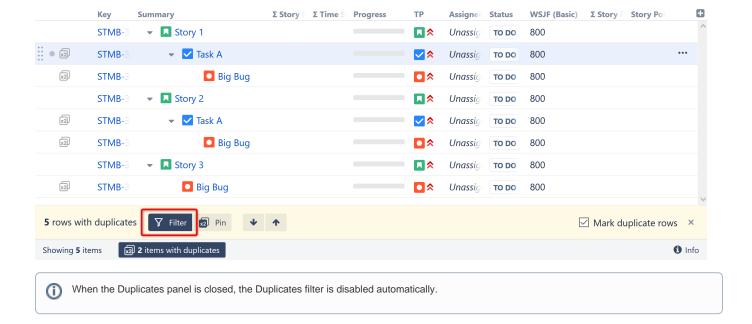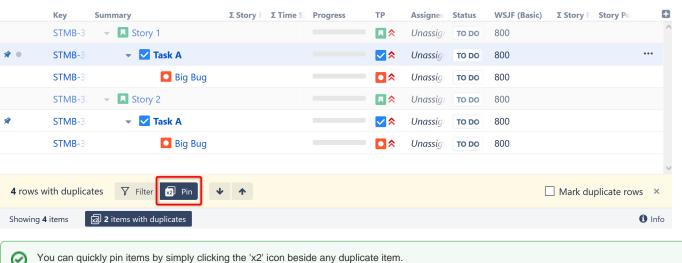| Key	Summary	Σ Story	Σ Time	Progress	TP	Assignee	Status	WSJF (Basic)	Σ Story	Story Po
STMB-3	▾ 🟩 Story 1				🟩 ⌃	Unassig	TO DO	800		
STMB-3	▾ ☑ Task A				☑ ⌃	Unassig	TO DO	800		•••
STMB-3	🟥 Big Bug				🟥 ⌃	Unassig	TO DO	800		
STMB-3	▾ 🟩 Story 2				🟩 ⌃	Unassig	TO DO	800		
STMB-3	▾ ☑ Task A				☑ ⌃	Unassig	TO DO	800		
STMB-3	🟥 Big Bug				🟥 ⌃	Unassig	TO DO	800		
STMB-3	▾ 🟩 Story 3				🟩 ⌃	Unassig	TO DO	800		
STMB-3	🟥 Big Bug				🟥 ⌃	Unassig	TO DO	800		

5 rows with duplicates [▽ Filter] [x2 Pin] [↓] [↑]   ☑ Mark duplicate rows ✕

Showing **5** items [x2 **2** items with duplicates]   ⓘ Info

ⓘ When the Duplicates panel is closed, the Duplicates filter is disabled automatically.

Pinning Duplicates

The Pin button in the Duplicates panel hides everything except the selected item, its parents and its children. If the pinned item is a duplicate, all instances of that item and its parents/children will be displayed.

Key	Summary	Σ Story	Σ Time	Progress	TP	Assignee	Status	WSJF (Basic)	Σ Story	Story Po
STMB-3	▾ 🟩 Story 1				🟩 ⌃	Unassig	TO DO	800		
STMB-3	▾ ☑ **Task A**				☑ ⌃	Unassig	TO DO	800		•••
STMB-3	🟥 Big Bug				🟥 ⌃	Unassig	TO DO	800		
STMB-3	▾ 🟩 Story 2				🟩 ⌃	Unassig	TO DO	800		
STMB-3	▾ ☑ **Task A**				☑ ⌃	Unassig	TO DO	800		
STMB-3	🟥 Big Bug				🟥 ⌃	Unassig	TO DO	800		

4 rows with duplicates [▽ Filter] [x2 Pin] [↓] [↑]   ☐ Mark duplicate rows ✕

Showing **4** items [x2 **2** items with duplicates]   ⓘ Info

✓ You can quickly pin items by simply clicking the 'x2' icon beside any duplicate item.