

# Structure.Gantt 1.3.1 Release Notes



11<sup>th</sup> of December, 2018

Structure.Gantt 1.3.1 is a patch release based on Structure.Gantt 1.3.0

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Structure.Gantt will become a paid app beginning with release 2.0.

## 1. Patch release

This is a patch release based on version 1.3.0. We have addressed the following issues:

- Fixed: when grouping transformations were applied to the structure, adjusting tasks or creating dependencies did not work as expected
- Fixed: milestones weren't filtered out by the Resource filter action
- Fixed: when the "Prefer Story Points over Time Tracking" option was selected, task progress was calculated using time spent, rather than status
- Fixed: it was impossible to alter a gadget's configuration after its creation
- Fixed: when a gadget's "Visible rows" setting was left empty, the gadget failed to display all rows

## 2. Installation and Upgrade

Structure.Gantt 1.3.1 requires Structure 5.1 or above.

If you already have production data from a previous version of Structure.Gantt, please consider backing up your data before upgrading.

## 3. Enterprise deployment notes

Structure.Gantt 1.3.1 does not introduce changes that could affect performance. We advise you to perform the usual testing on a staging server.