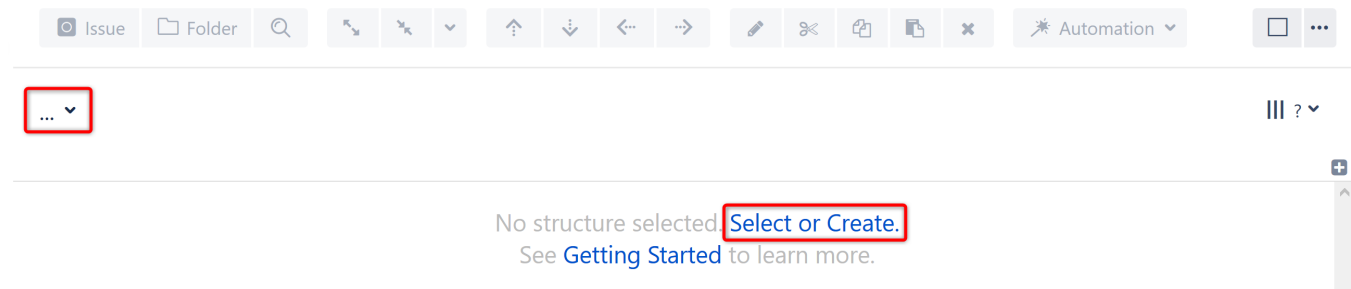
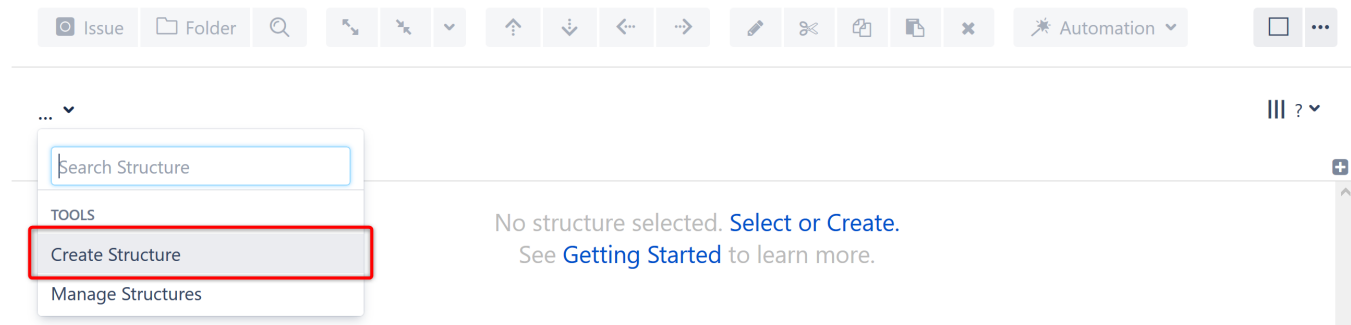


Creating Your First Structure

The first time you [open Structure](#), you'll be presented with a blank panel. To get started, open the Structure Selector menu or click **Select or Create**.



From the Structure Selector menu, click **Create Structure**.



This will open the Structure Details dialogue. Give your new structure a name and (optionally) add a description. When you're finished, click **Create**.

A screenshot of the 'Structure Details' dialogue box. The dialogue has a title bar and a main content area. On the left, there is a large, faint background image of a structure diagram. On the right, there is a form titled 'Specify Name and Permissions'. The form has two input fields: 'Name*' and 'Description'. At the bottom right of the dialogue, there are two buttons: 'Create' and 'Cancel'.

Next Steps

When the structure opens, it will be completely empty. In the next sections, we'll show you how to add and organize issues to a structure, using the following methods:

- [Building a Structure with Presets](#) - the easiest way to build a structure
- [Building a Structure with Generators](#) - the most powerful way to build a structure
- [Building a Structure Manually](#) - the most flexible way to build a structure