Creating Your First Structure
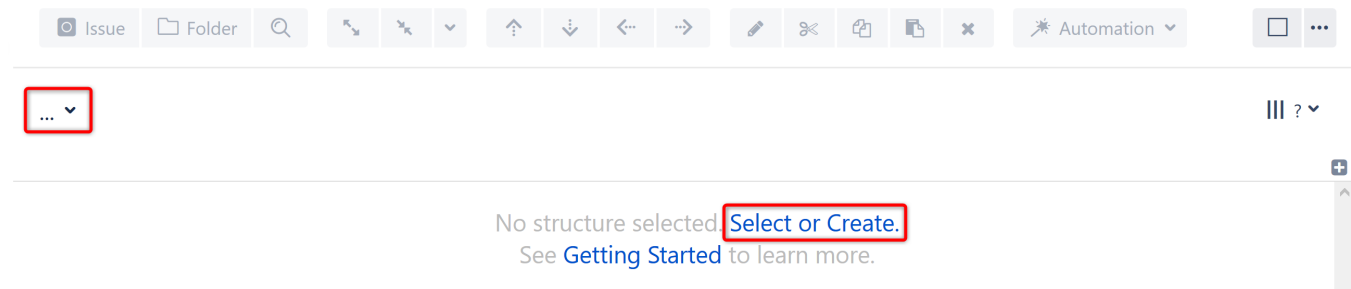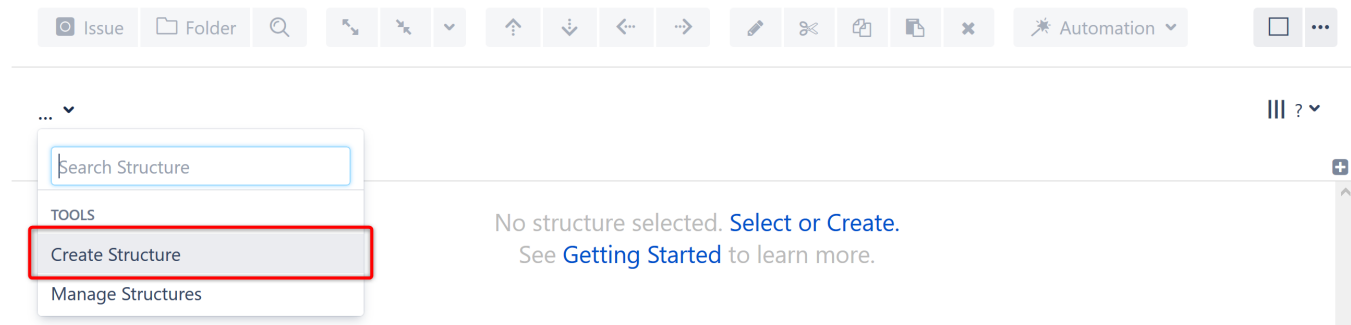
The first time you open Structure, you'll be presented with a blank panel. To get started, open the Structure Selector menu or click **Select or Create**.

From the Structure Selector menu, click **Create Structure**.

This will open the Structure Details dialogue. Give your new structure a name and (optionally) add a description. When you're finished, click **Create**.

Next Steps

When the structure opens, it will be completely empty. In the next sections, we'll show you how to add and organize issues to a structure, using the following methods:

- Building a Structure with Presets - the easiest way to build a structure
- Building a Structure with Generators - the most powerful way to build a structure
- Building a Structure Manually - the most flexible way to build a structure