Presets

Presets allow you to build complex structures in just a few clicks. You select the type of hierarchy you want to visualize and then make a few choices about the issues you want to see - Structure will do the rest.

When you build a structure using presets, Structure adds and configures all the necessary generators to insert the desired issues and arrange them in the hierarchy you selected. As items change in Jira, the generators keep your structure up to date.

Types of Presets

- Agile Hierarchy Preset — visualize any project (or multiple projects) in a traditional Agile hierarchy (Epics > Stories/Tasks > Sub-tasks).
- Scrum Backlog Preset — visualize any project (or multiple projects) organized by sprints.
- Status Overview Preset — visualize any project (or multiple projects) organized by issue status.
- Multi-project Overview Preset — visualize multiple projects organized by project.

Using a Preset

To build a structure with a preset, open the **Add** menu and select **Preset**. On the Create Preset screen, select the type of hierarchy you want to visualize (see above).

In the Preset settings, you'll select the boards/projects you want to add issues from, the types of issues to include, how you want them grouped, and more.

Each preset has its own set of options. Please refer to the appropriate preset page for specifics about each option.

Make Changes to a Preset

When you use a preset to build a structure, it adds a set of generators to create the hierarchy you requested. If you want to alter that hierarchy, you need to edit the appropriate generator.

	Key	Summary		Progress
		⚲ Team-managed projects: extend epics and add sub-tasks		
		⚲ Add issues belonging to epics		
		⚲ Add sub-tasks		
		✚ Insert issues: **project in ("NGDP") AND issuetype = Epic**		
	NGDP-6	▾ ⚡ Epic 1 - Next Gen		▬
	NGDP-3	▾ ☑ Task 3		▬
	NGDP-9	⬛ Sub-task 3.1		▬
	NGDP-4	☑ Task 4		
	NGDP-5	▾ ⚡ Epic 2 - Next Gen		▬▬
✔	NGDP-1	▾ ☑ Task 1		▬▬▬
	NGDP-7	⬛ Task A		▬
	NGDP-8	⬛ Task B		▬
	NGDP-2	☑ Task 2		

To reset the entire preset and start over, delete all the generators from the structure.